NUS-NOFE-USA

OFF ROAD CHALLENGE™

INSTRUCTION BOOKLET

EVERYONE
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CONTENT RATED BY ESRB

MIDWAY

NINTENDO 64

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THIS GAME IS COMPATIBLE WITH THE RUMBLE PAK AND CONTROLLER PAK ACCESSORIES. BEFORE USING THE ACCESSORIES, PLEASE READ THE RUMBLE PAK AND CONTROLLER PAK ACCESSORY INSTRUCTION BOOKLETS CAREFULLY. FOLLOW ON-SCREEN INSTRUCTIONS TO DETERMINE WHEN YOU SHOULD INSERT OF REMOVE THE RUMBLE PAK AND CONTROLLER PAK ACCESSORIES.

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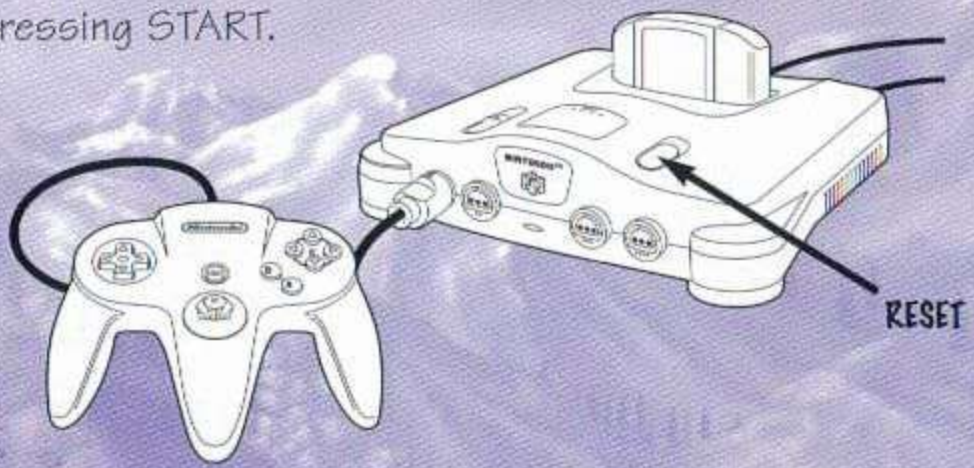
GETTING STARTED

WARNING: NEVER TRY TO INSERT OR REMOVE A GAME PAK WHEN THE POWER IS ON!

- Turn the power OFF on your N64.
- Insert the Game Pak into the slot on the N64. Press firmly to lock the Game Pak in place.
- Turn the power switch ON. After the appearance of the title and legal screens, you may continue at any time by pressing START.



CONTROLLER PAK MENU

Press and hold the **START Button** upon powering up or reset to access the Controller Pak Menu. This will allow you to view and delete saved information from a Nintendo 64 Controller pak.

USING THE RUMBLE PAK

Anytime you start a game, you will be prompted to insert your Rumble Pak at that time. If you are not using a Rumble Pak, press the **A Button** to move on.

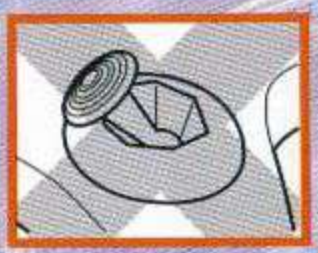
REMEMBER

It is important to only switch your Rumble Pak and Controller Pak when prompted to do so.

CONTROL STICK FUNCTION

The Nintendo 64 **Control Stick** uses an analog system to read the angles and directions of its movement. This allows precision control that is not possible using the conventional **Control Pad**.

When turning the Control Deck power **ON**, do not move the **Control Stick** from its neutral position on the controller.



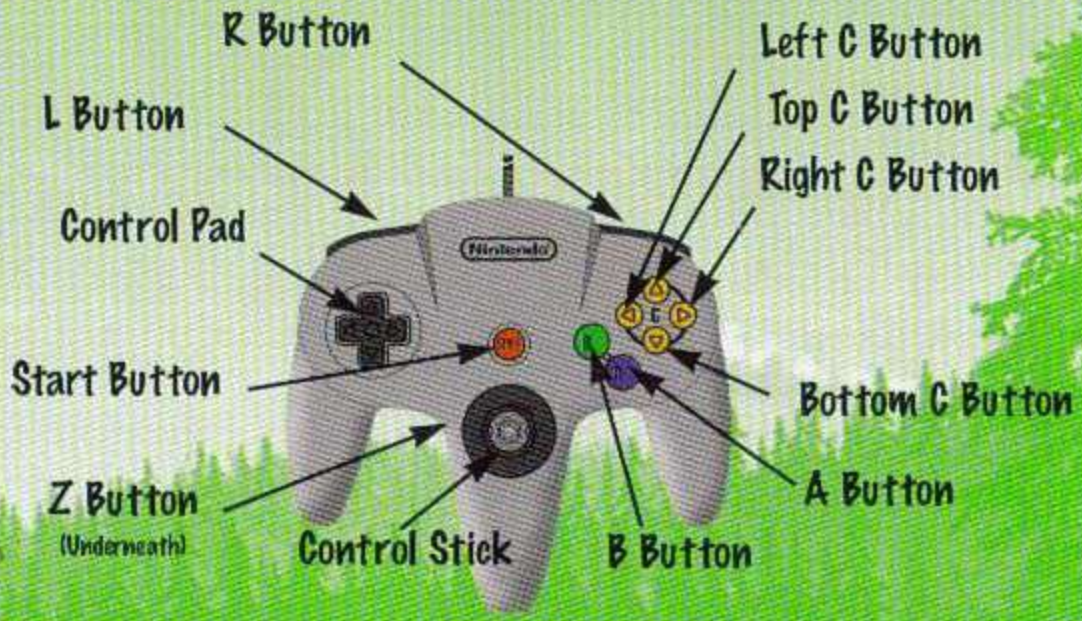
If the **Control Stick** is held at an angled position (as shown in the picture on the left) when the power is turned **ON**, this position will be set as neutral. This will cause games using the **Control Stick** to operate incorrectly.

To reset the neutral position once the game has started, let go of the **Control Stick** so it can return to its center position (as shown in the picture on the left) then press **START** while holding down the **L** and **R Buttons**.

The **Control Stick** is a precision instrument, make sure not to spill liquids or place any foreign objects into it. If you need assistance, contact Nintendo Consumer Assistance at 1-800-255-3700 or your nearest Nintendo Authorized Repair Center.

CONTROLLER

Before you begin your game familiarize yourself with the controls.



MENU SELECTIONS

- **Control Pad** or **Control Stick Up**, **Down**, **Left** or **Right** to highlight or toggle options.
- Press the **A Button** to select options.
- Press the **B Button** to go back to a previous menu.

Press **START** to pause the game. To quit a game in progress, press the **START Button**. The Continue/Quit menu will appear. Select **Quit**, or select **Continue** to return to your game.

DEFAULT CONTROLS

DEFAULT CONTROLLER CONFIGURATION

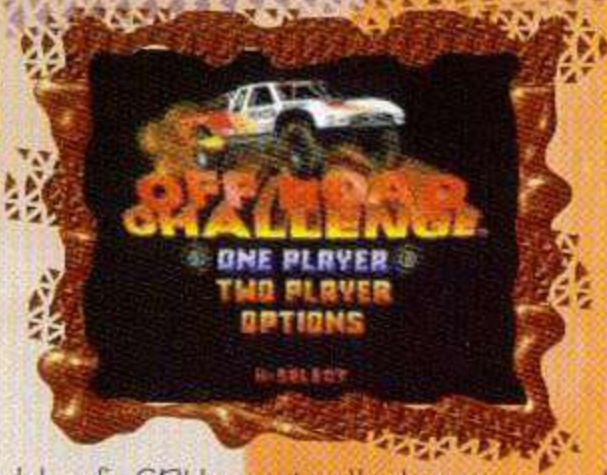
You can modify these default settings the way you want (see **Controls**, pg. 10, for more details).

SAVING DATA TO A CONTROLLER PAK

Following each completed race, you'll be prompted to save any new **Best Times** to your Controller pak. After a Circuit Race, you can save your data to the **Controller pak** after you buy items from the Speed Shop (see **The Speed Shop**, pg. 15). Follow on-screen instructions to save your data.

MAIN MENU

The Main Menu includes selections for ***Off Road Challenge's*** player modes and Options Menu.



ONE PLAYER

It's you against a field of CPU-controlled cars and trucks. Select this option to view these options available for a one player game:

JUST PLAY

Select a truck, select a track then take on a CPU-controlled field of competitors. The **Just Play** game mode is perfect for honing your skills until you're ready for the challenge of ***Off Road Challenge's*** Circuit race.

START CIRCUIT

You'll race a field of cars and trucks on a circuit of tracks. Each time you race, you must finish in at least 4th place to move on to the next track.

RESUME CIRCUIT

Select this option to return to resume a saved Circuit race. If you have a **Controller pak** inserted in your controller, you'll be prompted to save your race once you've qualified for the next race. When you select this option, your saved file will be displayed. Just press the **Control Pad Up** or **Down** to highlight your file, then press the **A Button** to resume your saved circuit.

MAIN MENU

DELETE CIRCUIT

If you're not happy with your current circuit or you just need to make room on your Controller pak, you can delete the file saving your Circuit race. Select this option, then press the **Control Pad Up** or **Down** to highlight your file, then press the **A Button** to delete your saved circuit.

BEST TIMES

View the best track times saved to the High Score table. You'll have an option to **Load Best Times** or **View Best Times**. If you've saved your best time following a race in which you scored better than one of the top 10, you can load those times from your **Controller pak**, then view them. When you've saved any best times, they will automatically be loaded when power up or reset the game with a **Controller pak** in your controller. At the View Best Times Screen, press the **Control Pad Up** or **Down** to highlight a track, then press the **A Button** to view the best times.

TWO PLAYER

You and a friend can race each other on a Split Screen. You'll take turns selecting a car, then select a track. There is no time limit, so the first person to cross the finish line wins.

OPTIONS

The Options Screen includes options with submenus that allow you to modify the games default settings the way you want. Here are the options:

FEATURES

Highlight an option, then press the **Control Pad Left** or **Right** to make changes to an option.

MUSIC

Adjust the volume of the game's music.

SOUND FX

Adjust the volume of the game's sound effects.

SKY TYPE

Off Road Challenge includes up to 4 different sky types to choose from. Select **Random**, **Blue**, **Dusk** or **Stormy**.

TROPHY GIRLS

The default setting is **ON**, but you can turn **OFF** the Trophy girls that appear at various times in the game.

ARCADE AI

When set to **ON**, you'll race against the original arcade AI. When turned **OFF**, you'll race against newer, smarter AI.

AI STRENGTH

Select an AI (Artificial Intelligence) setting that will allow you to compete with the CPU. Select from **5** settings ranging from from **Very Easy** to **Very Hard**.

MPH

Set the speedometer to **MPH** (Miles Per Hour) or **KPH** (Kilometers Per Hour).

OPTIONS

CONTROLS

You can modify the button configuration on your Nintendo Controller the way you like.

PLAYER 1 or 2

Select **Player 1** or **Player 2**, then press the **Control Pad Up** or **Down** to highlight the function and control you want to modify, then press the **Control Pad Left** or **Right** to cycle the available controls for that function. When you're finished making changes, select **Exit** to return to the Controls Screen.

DEFAULTS

Select this option to return any changes you've made to the game's default settings.

LOAD GAME CONFIGURATION

If you've saved your configuration to the **Controller pak**, you can load the settings and quickly return your controls and game options to your previous settings. The settings will automatically load from your **Controller pak** when you power up or reset.

SAVE GAME CONFIGURATION

Once you have your option and controller settings the way you want them, select this option to save them to your **Controller pak**.

CHOOSE A TRUCK

It's time to select a truck, then hit the track. Press the **Control Pad Left** or **Right** to cycle the trucks. To view the other four trucks available in the game, press any **C Button**.

A new truck will replace the current truck on the rotating podium. When you've found the truck you want, press the **A Button** to select it. See **The Trucks**, pgs. 18 - 21, for details on the available trucks.

Once you've selected your truck, you'll need to decide what kind of transmission you'd like to drive with. Press the **Control Pad Left** or **Right** to highlight the transmission type, then press the **A Button** to select it and move on to the Track Selection Screen.

Note: In 2 Player mode, Player 2 cannot select an alternate vehicle from the truck podium that Player 1 chose from. Player 2, in effect, will have only 7 cars to choose from. In Circuit mode, the vehicle you select will be use for all races within the circuit.

Tip: In 2 Player mode, you and your friend should discuss the truck you both want prior to selecting. This way, you have a better chance to get the truck you want.

TRACK SELECTION

Here it is, the last thing you have to do before you start racing. **Off Road Challenge** has 6 intense tracks to choose from. Press the **Control Pad Up**, **Down**, **Left** or **Right** to highlight the track you want.

Each track's difficulty is displayed under its name. Press the **A Button** to select the track and start the race.

Note: In Circuit mode, your tracks are predetermined and automatically chosen for you. If you're good enough, three bonus tracks will unlock as you advance through the Circuit.

*** IMPORTANT ***

After you enter a code to unlock a secret track, hold down the Z Button as you select that track.

GAME TIP

Look for Nitros and SuperNitros scattered throughout the track, and use them for a quick burst of speed. But make sure you use them on straight-aways and in situations where your wheels are firm on the ground. Otherwise you'll be wasting precious nitro.

GAME SCREEN INFO

Off Road Challenge has a lot of information displayed on-screen as you race. The more familiar you are with it, the easier it will be to just glance at it as you race. You won't want your eyes wandering too much at full speed. Read below to learn more about what's on-screen.

RADAR

The Radar screen lets you view the position of your opponents. Your truck is the purple icon within the display. All other trucks are blue.

RACE TIME

Your current time is displayed. Try to get the fastest time, then put it on the high score table. See **Best Times**, pg. 8, for more details.

RACE POSITION

You position in the race is displayed. For example, if the screen reads 6th/8, you are running in 6th place out of 8 total trucks racing.

GAME SCREEN INFO

MILES PER HOUR

Your current speed (MPH) is displayed.

TIME REMAINING

Time remaining in the race is displayed. If this time runs out before you cross the finish line, the race is over.

NITRO

The number of Nitros you have at your disposal is displayed below the Nitro icon.

TACHOMETER / CURRENT GEAR / TRANSMISSION

The tachometer display allows you to choose the best time to shift if you have a manual transmission. Shift gears right when the needle reaches the red area of the tachometer. Your current Gear is also displayed. All trucks have 4 gears total. Also displayed is your Transmission type.

GAME TIP

For a **hot**, much faster start to a race, try to stomp on the gas just as the announcer says "GO". If you hit the gas at the right time, you'll burst into the front of the pack right off the bat. Unless, of course, you slam into the cars in front of you. To keep things fair, we've varied the timing a little for each start, so it may be hard to get the timing down.

THE SPEED SHOP

Between races, you can use any cash you've earned for finishing or any cash you picked up off the track to upgrade your truck. Press the **Control Pad Up** or **Down** to highlight the item you want to purchase. The money you have to buy items with is displayed on-screen.

Push the **A Button** to purchase the item you have highlighted. As you buy items, red color will fill that item's purchase display. Once that area is completely filled, you have fully upgraded that item.

Pay attention to the cost of each item. If for some reason you cannot purchase an item, you probably don't have cash to do so. When you've finished purchasing items, select **Let's Race** to continue racing.

For descriptions of the items in the Speed Shop, see **Speed Shop Items**, next page.

Note: As you beef up your truck and continue racing, you'll need to keep replenishing some of your previously purchased upgrades. After each race, you'll use up some of your upgrades just like in real racing.

SPEED SHOP UPGRADES

ACCELERATION

Reach your top speed faster. You'll get a nice fast start with this upgrade.

SHOCKS

Upgraded shocks will let you go faster in rough terrain.

NITROS

A nice burst of speed. Use them in a timely manner. The more, the better.

TOP SPEED

Increase your top speed.

TIRES

You truck will handle better with upgraded tires.

BONUS ITEMS

During the race, you'll find several Bonus Items scattered here and there. Run over them to pick them up. Here are the items:

NITRO

Collect as many of these as you can, then use them for a quick burst of speed.

SUPERNITRO

There's one of these laying around on each track. It's bigger and better than a standard nitro. It provides a nice, longer burst of speed.

ANTI-CRUSH HELMET

Run over this to protect your truck from being run over by other trucks.

CASH

Money is money. More money means more upgrades at the Speed Shop.

THE TRUCKS

TOYOTA TROPHY TRUCK

This light truck is heavy on speed and acceleration. This truck is truly an all-terrain vehicle.

CLASS 10 HEAVY METAL

This well balanced truck is quick and handles very well. A good choice for new and experienced racers.

THE TRUCKS

BAJA BUGGY

This buggy is the fastest vehicle on the circuit, although it has two drawbacks. One is its narrow tires - snow and mud make life difficult. The second drawback is its shape - other trucks tend to roll right over it, which in turn slows you down.

CLASS 8 MINI - METAL

This truck can handle most terrain and conditions. It has speed and power to spare, but drive with caution. This truck is very light and has loose handling which requires good driving skills through bumpy terrain.

THE TRUCKS

TOYOTA 4X4 MONSTER

Fun to look at and fun to drive. This heavy truck has plenty of power, but extremely loose handling. It's great at tearing through mud, sand and water.

THE CRUSHER

This truck is made to roll over everything in its path. It has balanced power and acceleration, but very loose handling. Buggies beware!

THE TRUCKS

THUNDER BOLT

This heavy truck is a handling machine. It may not be the quickest, but it will get you through the turns with ease.

THE PUNISHER

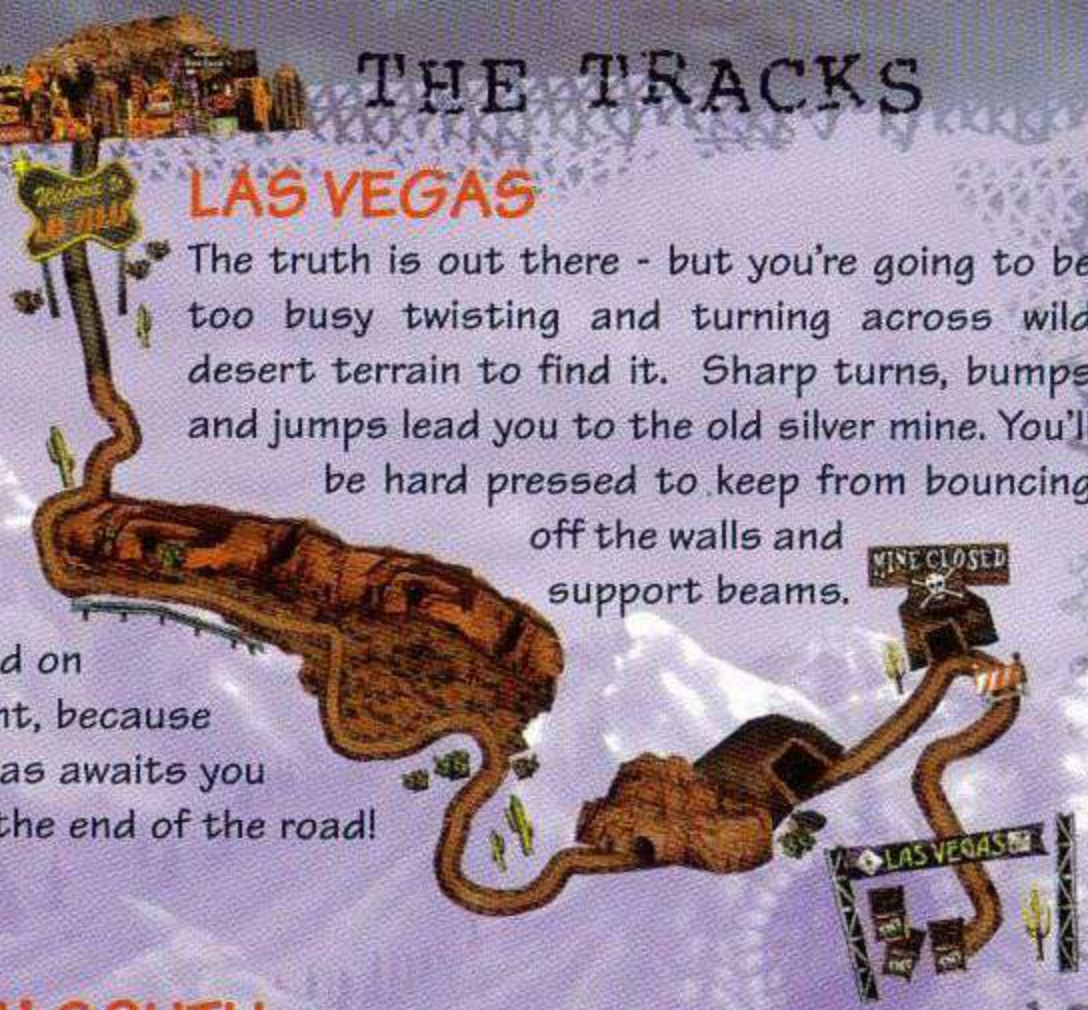
Another heavy beast, this truck will get you through all types of terrain. Once you beef up the acceleration, you're going to be tough to beat.

THE TRACKS

LAS VEGAS

The truth is out there - but you're going to be too busy twisting and turning across wild desert terrain to find it. Sharp turns, bumps and jumps lead you to the old silver mine. You'll be hard pressed to keep from bouncing off the walls and support beams.

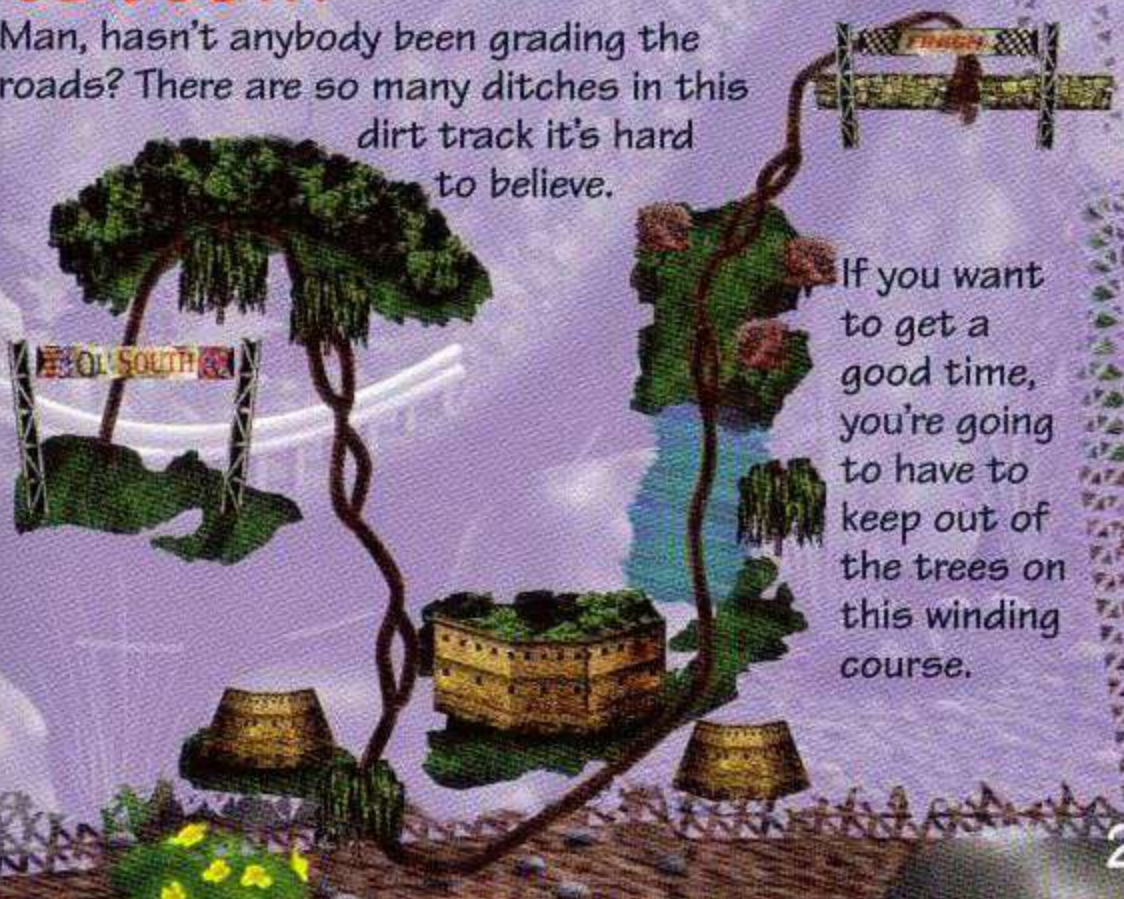
Hold on tight, because Vegas awaits you at the end of the road!



OL' SOUTH

Man, hasn't anybody been grading the roads? There are so many ditches in this dirt track it's hard to believe.

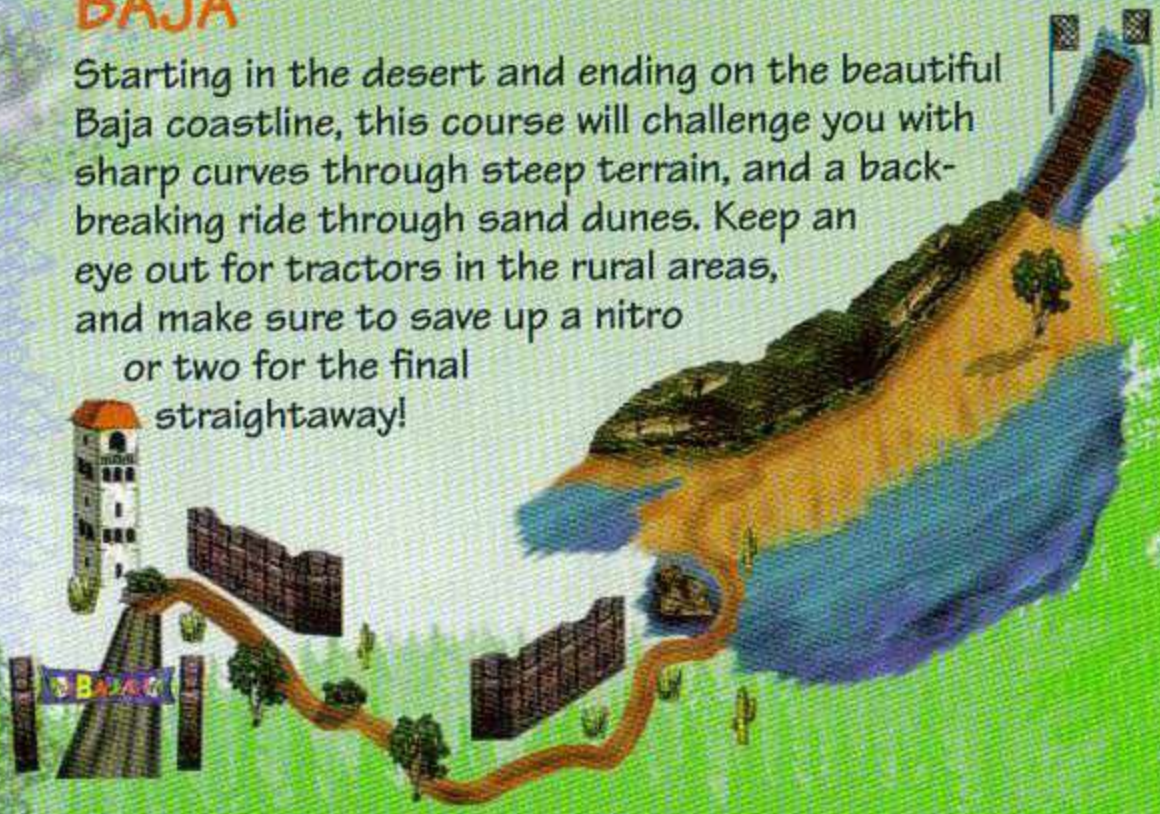
If you want to get a good time, you're going to have to keep out of the trees on this winding course.



THE TRACKS

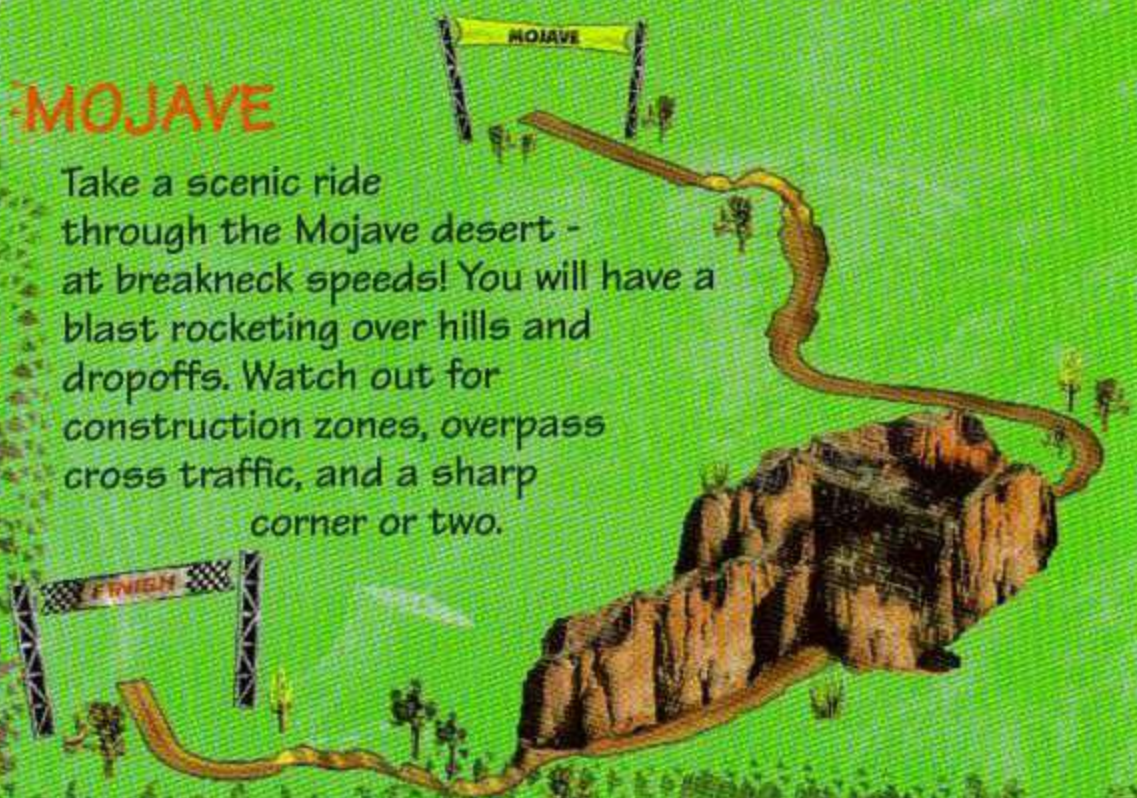
BAJA

Starting in the desert and ending on the beautiful Baja coastline, this course will challenge you with sharp curves through steep terrain, and a back-breaking ride through sand dunes. Keep an eye out for tractors in the rural areas, and make sure to save up a nitro or two for the final straightaway!

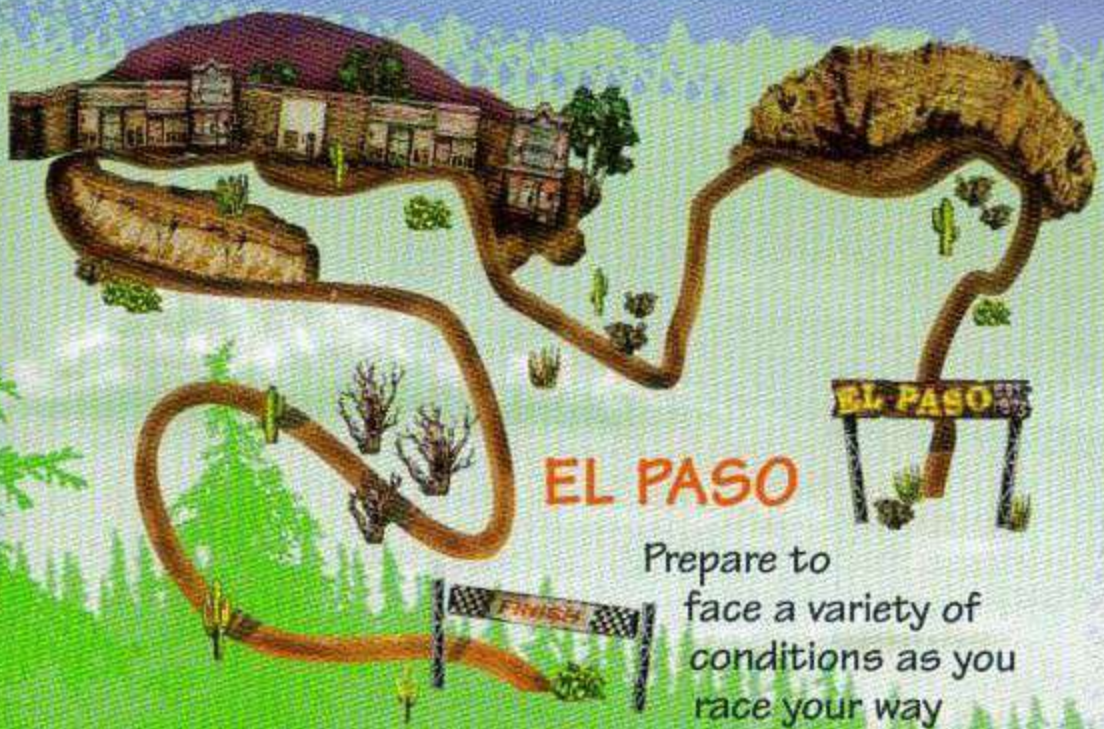


MOJAVE

Take a scenic ride through the Mojave desert - at breakneck speeds! You will have a blast rocketing over hills and dropoffs. Watch out for construction zones, overpass cross traffic, and a sharp corner or two.



THE TRACKS



EL PASO

Prepare to face a variety of conditions as you race your way through desert, the narrow streets of a ghost town, a mucky graveyard and rough broken clay. Watch for falling...aircraft!!!

PIKE'S PEAK

A steep ascent, an even steeper descent and snowy terrain add up to make a track that allows for few mistakes. Don't let the beautiful scenery lull you into a false sense of security. It's you against the mountain, and the mountain isn't very forgiving!

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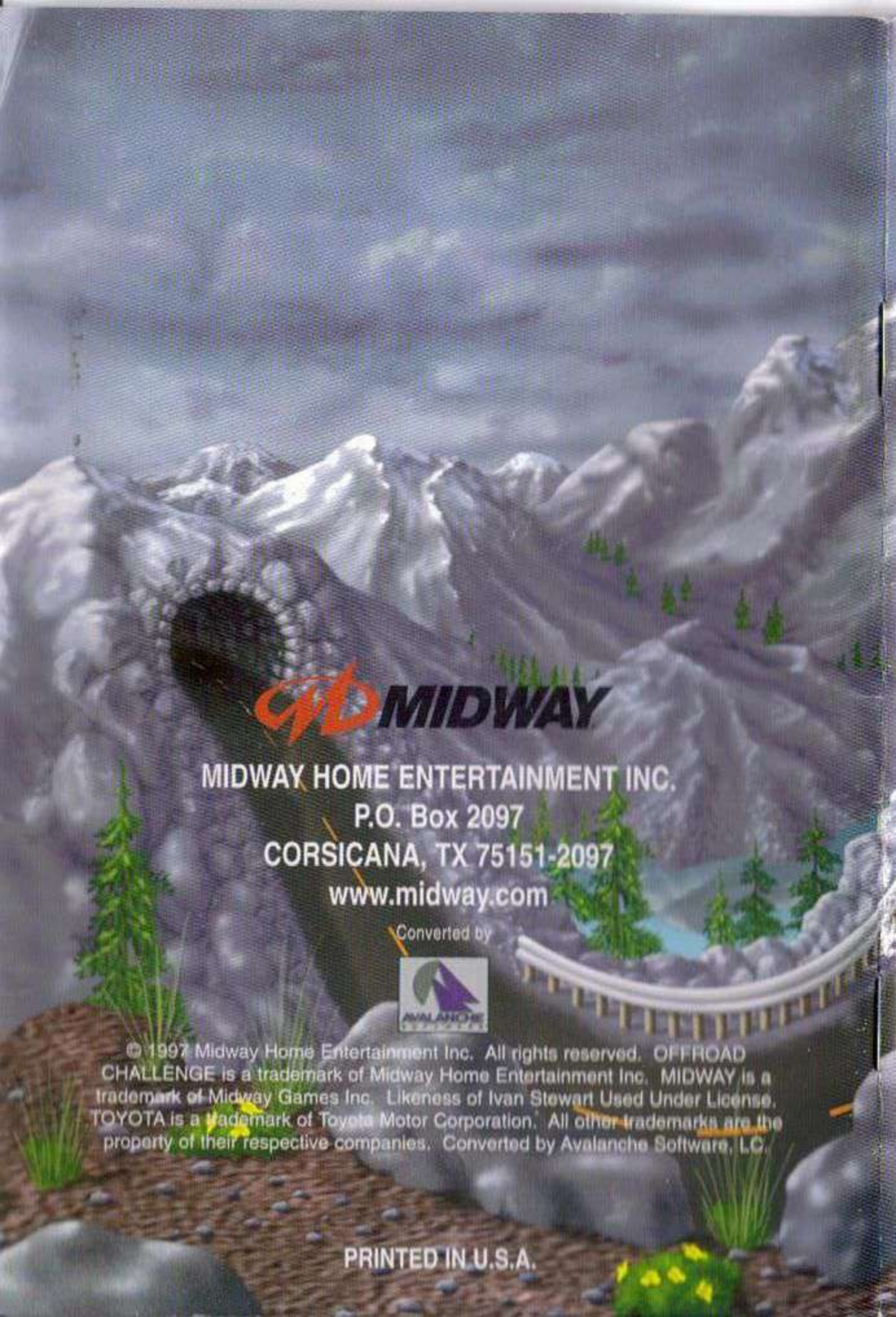

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